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Guide



Championship



Plans



Battlelog



Quantum shard



Production



Buildings



Start		Requirements	
	450 000		0
	75 000		0
	-		-
	-		685 ^(*)
	20		0 ^(*)
Goal			
	3+7		+6620 - 7220

Expansions:

We buy 3 expansions for shards, place them either at the top or bottom, where there are fewer impediments. The next 2 expansions, which we will buy for products, are placed in such a way that they form a 8 squares high rectangle. The rest can be placed anywhere.

Shards usage:

- 450 shards for expansions
- 35 shards for impediments
- 200 shards for speeding up construction

100 can be obtained very easily from the reward bar, and the next 100 will probably come from battle.

Goods:

At the beginning of the incursion, the amount of product received from the capital must be divided by 5 to get the amount of one type of product. For example: for 10 ropes, you must receive 50 from the capital.

Alchemist 2

DAY 1-1

			Coin	Supply	Alloy
Buy		3 Expansion			
Build		3 Multistorey house	-30 000	0	0
Build		7 Estate house	-112 000	0	0
Build		5 Tannery	-60 000	0	0
Build		5 Brewery	-96 000	0	0
Build		7 Church	-117 600	0	0
SUM			34 400	75 000	0

			Townhall D1-1			T1 Mult	T1 Mult	T1 Mult
						T1 Est		T1 Brewery
			T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	
			T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	
			T1 Tannery		T1 Tannery	T1 Tannery	T1 Tannery	
			T1 Church		T1 Church	T1 Church	T1 Tannery	
			T1 Church		T1 Church	T1 Church	T1 Church	

Alchemist 2

DAY 1-2

			Coin	Supply	Alloy
Collect		Production	184 875	210 000	300
Collect		Townhall	50 000	50 000	15
SUM			269 275	335 000	315
Sell		1 Church	4 200	0	0
Build		1 Gallows	-36 000	-36 000	-100
Build		1 Alchemist	-50 400	-60 000	-200
SUM			187 075	239 000	15

			Townhall D1-2			T1 Mult	T1 Mult	T1 Mult
						T1 Est	T2 Alch emist	T2 Gall.
						T1 Brewery		T1 Brewery
						T1 Brewery		T1 Brewery
			T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
			T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
			T1 Tannery		T1 Tannery	T1 Tannery	T1 Tannery	
			T1 Church		T1 Church	T1 Brewery	T1 Tannery	
			T1 Church		T1 Church	T1 Church	T1 Church	

Alchemist 2

DAY 2-1

			Coin	Supply	Alloy
Collect		Production	184 875	255 840	413
Collect		Townhall	50 000	50 000	15
SUM			421 950	544 840	443
Sell		1 Multistorey house	2 500	0	0
Sell		1 Tannery	3 000	0	0
Build		1 Frame house	-30 000	-50 000	-200
Build		1 Alchemist	-50 400	-60 000	-200
SUM			347 050	434 840	43

			Townhall D2-1			T2 Fr	T1 Mult	T1 Mult
						T1 Est	T2 Alch emist	T2 Gall.
						T2 Alch emist		T1 Brewery
			T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
			T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
			T1 Tannery		T1 Tannery	T1 Tannery	T1 Tannery	
			T1 Church		T1 Church	T1 Brewery	T1 Brewery	
			T1 Church		T1 Church	T1 Church	T1 Church	

Alchemist 2

DAY 2-2

			Coin	Supply	Alloy
Collect		Production	221 125	272 160	609
Collect		Townhall	50 000	50 000	15
SUM			618 175	757 000	667
Sell		1 Multistorey house	2 500	0	0
Build		1 Ropery	-45 000	-22 500	-200
wait		1 hour or rush with 25 shards			
		4 x 20 goods	-280 000	-224 000	0
Buy		2 Expansion			
Build		1 Multistorey house	-10 000	0	0
Build		1 Alchemist	-50 400	-60 000	-200
Build		1 Frame house	-30 000	-50 000	-200
Build		1 Church	-16 800	0	0
Build		1 Marketplace	-12 000	0	0
SUM			176 475	400 500	67

		Townhall D2-2			T2 Fr	T1 Est	T1 Mult	
					T1 Marketpl ace			T2 Gall.
					T2 Alch emist	T2 Alch emist	T1 Church	
T2 Alch emist	Goods	T1 Brewery		T1 Brewery				
T2 Fr	T1 Mult					T1 Est	T1 Est	T1 Est
		T1 Est	T1 Est	T1 Est	T1 Church		T1 Church	
		T1 Est	T1 Est	T1 Est				
				T1 Tannery	T1 Tannery	T1 Tannery	T1 Church	
T1 Church	T1 Church			T1 Brewery	T1 Brewery			
				T1 Church			T1 Church	T1 Church

Alchemist 2

DAY 3-1

			Coin	Supply	Alloy
Collect		Production	293 625	322 560	835
Collect		Townhall	50 000	50 000	15
SUM			520 100	773 060	917
Sell		1 Marketplace	3 000	0	0
Sell		1 Church	4 200	0	0
Build		1 Catapult camp	-15 000	-7 500	0
		2 x 10 units	-70 000	-56 000	0
Sell		1 Catapult camp	3 750	1 875	0
Build		2 Frame house	-60 000	-100 000	-400
Build		1 Pillory	-120 000	-120 000	-500
Build		1 Estate house	-16 000	0	0
SUM			250 050	491 435	17

		Townhall D3-1			T2 Fr	T1 Est	T1 Mult
					T2 Fr	T2 Fr	T2 Gall.
					T1 Est		
					T3 Pillor		
T2 Alch emist	T2 Alch emist	T1 Est	T1 Est	T1 Est	T1 Brewery		
T2 Alch emist	Goods	T1 Est	T1 Est	T1 Est	T1 Brewery		
T2 Fr	T1 Mult	T1 Est	T1 Est	T1 Est	T1 Brewery		
		T1 Tannery		T1 Tannery	T1 Tannery	T1 Tannery	
		T1 Church		T1 Church	T1 Brewery	T1 Brewery	
		T1 Church		T1 Church	T1 Church	T1 Church	

Alchemist 2

DAY 3-2

			Coin	Supply	Alloy
Collect		Production	480 500	322 560	1 076
Collect		Townhall	50 000	50 000	15
SUM			780 550	863 995	1 108
		4 x 20 goods	-280 000	-224 000	0
Buy		1 Expansion			
Sell		4 Tannery	12 000	0	0
Build		5 Alchemist	-252 000	-300 000	-1 000
Build		1 Church	-16 800	0	0
Build		1 Gallows	-36 000	-36 000	-100
Build		4 Estate house	-64 000	0	0
SUM			143 750	303 995	8

		Townhall D3-2			T2 Fr	T1 Est	T1 Mult
					T2 Alch emist	T2 Alch emist	T2 Alch emist
T1 Est	T1 Est				T1 Church		T1 Brewery
T1 Est	T1 Est				T1 Brewery		T1 Brewery
T2 Gall.	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
T2 Fr	T1 Mult	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery
T2 Fr	T2 Gall.	Goods	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist
T2 Fr	T1 Est	T1 Church		T1 Church	T1 Brewery		T1 Brewery
		T1 Church		T1 Church	T1 Church		T1 Church

Alchemist 2

DAY 4-1

			Coin	Supply	Alloy
Collect		Production	663 000	459 360	1 641
Collect		Townhall	50 000	50 000	15
SUM			856 750	813 355	1 664
		7 x 20 goods	-490 000	-392 000	0
Buy		1 Expansion			
Sell		2 Church	8 400	0	0
Build		1 Pillory	-120 000	-120 000	-500
Build		3 Alchemist	-151 200	-180 000	-600
Build		2 Frame house	-60 000	-100 000	-400
SUM			43 950	21 355	164

		Townhall D4-1			T2 Fr	T1 Est	T1 Mult	
					T2 Alch emist	T2 Alch emist	T2 Alch emist	
					T1 Church		T1 Brewery	
					T1 Brewery		T1 Brewery	
T1 Est	T1 Est	T1 Est	T1 Est	T1 Est				
T1 Est	T1 Est	T1 Est	T1 Est	T1 Est				
T2 Gall.	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery	
T2 Fr	T1 Mult	Goods	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	
T2 Fr	T2 Gall.		T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	
T2 Fr	T1 Est	T2 Alch emist	T2 Alch emist	T2 Alch emist	T1 Brewery		T1 Brewery	
T3 Pillor		T1 Church		T1 Church	T1 Church		T1 Church	
T2 Fr	T2 Fr	T1 Church		T1 Church	T1 Church		T1 Church	

			Coin	Supply	Alloy
Collect		Production	858 000	656 640	2 206
Collect		Townhall	50 000	50 000	15
SUM			951 950	727 995	2 385
Sell		1 Church	4 200	0	0
Sell		1 Brewery	4 800	0	0
Sell		2 Multistorey house	5 000	0	0
Build		1 Trebuchet camp	-45 000	-22 500	-200
wait		1 hour or rush with 25 shards			
		5 x 10 units	-210 000	-175 000	0
Sell		1 Trebuchet camp	11 250	5 625	50
Build		1 Clapboard house (rush)	-210 000	-200 000	-1 000
Build		1 Bakery (rush)	-84 000	-100 000	-1 000
Build		1 Gallows	-36 000	-36 000	-100
SUM			392 200	200 120	135

		Townhall D4-2			T2 Fr	T1 Est	T3 Cl	
					T2 Alch emist	T2 Alch emist	T2 Alch emist	
T1 Est	T1 Est				T1 Church		T1 Brewery	
T1 Est	T1 Est							
T2 Gall.	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery	
T2 Fr	T2 Gall.	T1 Est	T1 Est	T1 Est				
T2 Fr	T2 Gall.	Goods	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	
T2 Fr	T1 Est	T2 Alch emist	T2 Alch emist	T2 Alch emist	T1 Brewery			
T3 Pillor								
T2 Fr	T2 Fr	T1 Church		T1 Church	T1 Church		T3 Bakery	

Alchemist 2

DAY 5-1

			Coin	Supply	Alloy
Collect		Production	1 267 500	807 840	2 911
Collect		Townhall	50 000	50 000	15
SUM			1 709 700	1 057 960	3 061
		9 x 20 goods	-630 000	-504 000	0
Buy		1 Expansion			
Sell		4 Church	16 800	0	0
Sell		1 Estate house	4 000	0	0
Build		2 Pillory	-240 000	-240 000	-1 000
Build		1 Clapboard house (rush)	-210 000	-200 000	-1 000
Build		1 Bakery (rush)	-84 000	-100 000	-1 000
Build		4 Brewery	-76 800	0	0
SUM			489 700	13 960	61

		Townhall D5-1			T2 Fr	T1 Est	T3 Cl	T3 Pillor	T3 Pillor			
					T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T3 Cl			
T1 Est	T1 Est				T1 Brewery		T1 Brewery					
T1 Est	T1 Est				T1 Est	T1 Est	T1 Est					
T2 Gall.	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery					
T2 Fr	T2 Gall.	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery					
T2 Fr	T2 Gall.	Goods	T2 Alch emist	T2 Alch emist	T1 Brewery		T1 Brewery					
T1 Brewery			T2 Alch emist	T2 Alch emist	T2 Fr	T2 Fr	T3 Pillor					
T1 Brewery			T2 Alch emist	T2 Alch emist	T3 Bakery		T3 Bakery					



From here you can also build Signposts or Gargoyles. 2 decorations are roughly the same price as 1 pillory. Be careful with the euphoria of the settlement!

Alchemist 2

DAY 5-2

			Coin	Supply	Alloy
Collect		Production	1 669 625	1 330 560	3 706
Collect		Townhall	50 000	50 000	15
SUM			2 209 325	1 394 520	3 782
		12 x 20 goods	-840 000	-672 000	0
Buy		1 Expansion			
Sell		2 Estate house	8 000	0	0
Build		1 Pillory	-120 000	-120 000	-500
Build		2 Clapboard house	-420 000	-400 000	-2 000
Build		1 Bakery	-84 000	-100 000	-1 000
SUM			753 325	102 520	282

		Townhall D5-2			T2 Fr	T1 Est	T3 CI	T3 Pillor	T3 Pillor
					T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T3 CI
T1 Est	T1 Est				T1 Brewery		T1 Brewery		T3 Bakery
T1 Est	T3 Pillor								
T2 Gall.	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery		T1 Brewery		
T2 Fr	T2 Gall.	T3 CI	T1 Est	T1 Est	T1 Brewery		T1 Brewery		
T2 Fr	T2 Gall.	Goods	T2 Alch emist	T2 Alch emist	T1 Brewery		T1 Brewery		
T1 Brewery		T1 Brewery		T2 Alch emist	T2 Alch emist	T2 Fr	T2 Fr	T3 Pillor	
T3 CI	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T3 Bakery		T3 Bakery		



We'll buy the last area, which might still be worth it. If we skip it, the transition will be that much faster, but we'll have 4 fewer pillories.



Trebuchet or Cannon? We put down the right one according to our taste, or we can even replace it later.



The next steps will be about collecting supplies and alloy. In the meantime, we will rebuild what we can, keeping the alchemists. At the end you can see how much I needed to place Doctors and Pillories. Of course, this number will change if we also build decorations.



The end is designed so that we can produce 70 units per production, if necessary, if not, we will replace the remaining frame houses and the gallows.

Alchemist 2

DAY 6-1

			Coin	Supply	Alloy
Collect		Production	1 464 375	1 330 560	3 676
Collect		Townhall	50 000	50 000	15
SUM			2 267 700	1 483 080	3 973
		15 x 20 goods	-1 050 000	-840 000	0
Buy		1 Expansion			
Sell		1 Ropery	6 250	1 875	50
Sell		1 Brewery	4 800	0	0
Build		4 Pillory	-480 000	-480 000	-2 000
Build		1 Estate house	-16 000	0	0
Build		1 Trebuchet camp	-45 000	-22 500	-200
SUM			687 750	142 455	1 823

		Townhall D6-1			T2 Fr	T1 Est	T3 Cl	T3 Pillor	T3 Pillor
					T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T3 Cl
					T1 Brewery		T2 Trebuchet		T3 Bakery
T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T3 Pillor	T3 Pillor			
T1 Est	T1 Est	T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T3 Pillor	T3 Pillor	
T1 Est	T3 Pillor	T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T3 Pillor	T3 Pillor	
T2 Gall.	T3 Pillor	T3 Cl	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T3 Pillor	T3 Pillor	
T2 Fr	T2 Gall.	T1 Est	T2 Alch emist	T2 Alch emist	T1 Brewery	T1 Brewery			
T2 Fr	T2 Gall.								
T1 Brewery		T1 Brewery		T2 Alch emist	T2 Alch emist	T2 Fr	T2 Fr	T3 Pillor	
T3 Cl	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T3 Bakery		T3 Bakery		

DAY 6-2

[illegible]

Alchemist 2

DAY 7-1

			Coin	Supply	Alloy
Collect		Production	1 575 500	1 488 000	4 711
Collect		Townhall	50 000	50 000	15
SUM			4 143 500	2 498 455	8 365
Sell		2 Estate house	8 000	0	0
Build		2 Pillory	-240 000	-240 000	-1 000
SUM			3 911 500	2 258 455	7 365

		Townhall D7-1			T2 Fr	T3 Pillor	T3 Cl	T3 Pillor	T3 Pillor		
					T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T3 Cl		
T3 Pillor	T3 Pillor				T1 Brewery		T2 Trebuchet			T3 Bakery	
T3 Pillor	T3 Pillor										
T2 Gall.	T3 Pillor	T3 Pillor	T3 Pillor	T3 Pillor	T1 Brewery	T1 Brewery	T1 Brewery	T3 Pillor	T3 Pillor		
T2 Fr	T2 Gall.	T3 Cl	T1 Est	T3 Pillor				T3 Pillor	T3 Pillor	T3 Pillor	
T2 Fr	T2 Gall.	T1 Est	T2 Alch emist	T2 Alch emist	T1 Brewery	T1 Brewery					
T1 Brewery		T1 Brewery		T2 Alch emist	T2 Alch emist	T2 Fr	T2 Fr	T3 Pillor			
T3 Cl	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T3 Bakery		T3 Bakery				

Alchemist 2

DAY 7-2

			Coin	Supply	Alloy
Collect		Production	1 287 250	1 488 000	4 681
Collect		Townhall	50 000	50 000	15
SUM			5 248 750	3 796 455	12 061
Sell		7 Brewery	33 600	0	0
Sell		11 Alchemist	138 600	165 000	550
Sell		1 Trebuchet camp	11 250	5 625	50
Sell		2 Estate house	8 000	0	0
Sell		4 Frame house	30 000	50 000	200
Build		1 Cannon camp	-75 000	-37 500	-1 000
Build		13 Doctor	-2 184 000	-1 872 000	-6 500
Build		10 Pillory	-1 200 000	-1 200 000	-5 000
SUM			2 011 200	907 580	361

		Townhall D7-2			T2 Fr	T3 Pillor	T3 Cl	T3 Pillor	T3 Pillor			
					T3 Doctor		T3 Doctor	T3 Pillor	T3 Cl			
T3 Pillor	T3 Pillor				T3 Doctor		T3 Cannon		T3 Bakery			
T3 Pillor	T3 Pillor				T3 Pillor	T3 Pillor	T3 Pillor	T3 Doctor		T3 Pillor	T3 Pillor	
T3 Pillor	T3 Pillor				T3 Pillor	T3 Pillor	T3 Pillor	T3 Doctor		T3 Pillor	T3 Pillor	
T3 Pillor	T3 Pillor	T3 Doctor		T3 Doctor	T3 Doctor		T3 Pillor		T3 Pillor			
T3 Pillor	T3 Pillor	T3 Doctor		T3 Doctor	T3 Doctor							
T3 Cl	T2 Gall.	T3 Doctor		T3 Doctor	T2 Fr	T3 Pillor	T3 Pillor					
T3 Cl	T2 Gall.				T3 Bakery		T3 Bakery					
T3 Pillor	T2 Gall.	T3 Doctor		T3 Doctor			T3 Bakery					